

# WoofSMS API

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DEVELOPER API VER 1.4

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## The following are the specifications that are currently available to developers for integrating with the WoofSMS service.

A WoofSMS account consists of a Master Account and if required, a series of Sub Accounts.

You can log in to your Master account from <https://www.woofsms.com.au>

The developer API operates through any of the Sub Accounts you create.

You establish a Sub Account by logging into the master account and going to \Account Details\Manage Sub Accounts. Here you can establish and manage your Sub Accounts.

## Common to All Calls to the API

### Client

Each client has a login code which can be retrieved from the Master Account \Account Details\Manage Sub Account page. In the example below :

-IG6-boa-94pB-A-q-g-J-z-Cl

When you click the button 'Generate an API key' on this page, you will be shown one of several keys valid for that account. Generating another key doesn't invalidate any other key offered.

SAC the Sub Account number

SubAcPwd the Sub Account's password

Sub Accounts are managed from within the client's Master Online account See \Account Details\Manage Sub Account page of the master account.

You create sub accounts and manage their passwords there. Passwords are a minimum of 6 characters long.

Before you can send with this API, the Sub Account number must have been created. They start at 1 and progress up to a maximum of 500.

## Sending Messages

### Send A Message

#### URL

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client= &SAc= &SubAcPwd= &ToPhone= &ToName= &MsgID= &Message=>

#### Example

[https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=-lG6-boa-94pB-A-q-g-J-z-cl&SAc=88&SubAcPwd=HairyDog&ToPhone=042XXXXX77&ToName=Sam&MsgID=670&Message=This i a test send message](https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=-lG6-boa-94pB-A-q-g-J-z-cl&SAc=88&SubAcPwd=HairyDog&ToPhone=042XXXXX77&ToName=Sam&MsgID=670&Message=This%20i%20a%20test%20send%20message)

#### Call Url encoded

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=-lG6-boa-94pB-A-q-g-J-z-cl&SAc=88&SubAcPwd=HairyDog&ToPhone=042XXXXX77&ToName=Sam&MsgID=670&Message=This%20i%20a%20test%20send%20message>

#### Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account.	(required)
SAC	The client's sub account to use to send the messages (1 to 500)	(required)
SubAcPwd	The password for the sub account that is being used.	(required)
ToPhone	The phone number to send the message to. NB If the number starts with a 0 the country code 61 (Australia) is substituted.	(required) (See 'ToPhone More information' below)
ToName	The name of the person the message is being sent to. (string) (optional) This is optional but if supplied will show in your WoofSMS online account when looking at messages sent. It will also be returned with any replies to that message	(optional) The parameter must be part of the call but can have no value. Maximum 25 Char
MsgID	This is a MessageID number you have generated for your own use. (Integer) Optional. But required if you want to be able to query our servers wrt the message (cancel a delayed send or get delivery status) or cross match message replies to the original sent message.	(integer) (optional) The parameter must be part of the call but can have no value.
Message	The message to send.	(required) If a blank message is submitted it will be ignored IE not sent on.  Maximum Size 765 characters = 5 actual sms messages. (See 'Message More information' below)

## ToPhone: More information

We recommend you supply the country code as a matter of course. Do not include international prefixes such as the + sign. It should consist entirely of integers. Any non numeric characters will be stripped from the field and what is left will be used. Do not include any international call prefixes like 00 or 0011 etc.

Examples 61422967XXX 64201456XXX (61 – Australia) (64 – New Zealand)

WoofSMS service can send messages to almost all international destinations, not just Australia and New Zealand.

Optional fields need to be in your call but do not have to have a value attached.

EG <https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=-IG6-boa-94pB-A-q-g-J-z-cl&SAC=88&ToPhone=0422967864&ToName=&MsgID=&Message=This is a test send message>

### Call Url encoded

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=-IG6-boa-94pB-A-q-g-J-z-cl&SAC=88&ToPhone=0422967864&ToName=&MsgID=&Message=This%20is%20a%20test%20send%20message>

## Message More Information

One SMS message is up to 160 characters long.

If you submit a message of more than 160 characters, it is cut up into 153 character sections with the additional 7 characters available in each section used to provide the receiving phone with the information it needs to be able to reassemble the multiple sections, in the right order, recreating the original long message. Even though it appears on the phone as one message, behind the scenes it is multiple actual sms messages. This is also true of sms messages longer than 160 characters that you send from your phone.

Cost wise this means that up to 160 characters = 1 billed message.

Greater than 160 characters = (message size / 153) billed messages.

The WoofSMS API currently accepts a maximum 765 characters per message. This is equal to 5 billed messages. If you send more the message will be truncated to 765 before sending.

## Send a Message - Delayed Delivery

### URL

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client= &SAC= &SubAcPwd= &ToPhone= &ToName= &MsgID= &Message= &When2SendT= &TimeZone=>

### Example

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client IG6-boa-94pB-A-q-g-J-z-cL &SAC=88&SubAcPwd=HairyDog&ToPhone=042296XXXX&ToName=Testing&MsgID=672&Message=This i a test send message&When2SendT=15/02/2016 11:47:00 AM&TimeZone=4>

### Call Url encoded

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client IG6-boa-94pB-A-q-g-J-z-cL &SAC=88&SubAcPwd=HairyDog&ToPhone=042296XXXX&ToName=Testing&MsgID=672&Message=This %20i%20a%20test%20send%20message&When2SendT=15%2F02%2F2016%2011%3A47%3A00%20AM &TimeZone=4>

### Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account.	(required)
SAC	The client's sub account to use to send the messages (1 to 999)	(required)
SubAcPwd	The password for the sub account that is being used.	(required)
ToPhone	The phone number to send the message to. NB If the number starts with a 0 the country code 61 (Australia) is substituted.	(required)
ToName	The name of the person the message is being sent to. (string) (optional) This is optional but if supplied will show in your WoofSMS online account when looking at messages sent. It will also be returned with any replies to that message	(optional) The parameter must be part of the call but can have no value. Maximum 25 Char
MsgID	This is a MessageID number you have generated for your own use. (Integer) Optional. But required if you want to be able to query our servers wrt the message (cancel a delayed send of delivery status) or cross match message replies to the original sent message.	(optional) The parameter must be part of the call but can have no value.
Message	The message to send.	(required) If a blank message is submitted it will be ignored IE not sent on. See <b>Message</b> More Information Above.
When2SendT	When to deliver the message.	Valid formats EG for 16/October/2016 at 1:24 PM  24 Hr time yyyy-mm-dd hh:mm:ss

		2016-11-16 13:24:00  Or 12 Hr format yyyy-mm-dd hh:mm:ss AM/PM 2016-11-16 1:24:00 PM
TimeZone	The simple time zone set used for Australia and New Zealand	(required)  You can either supply the date and time for delivery as an AEST time TimeZone = 0  Or  Supply the date and time of day, and the time zone that the delivery date and time it is to be matched with. If the time is 8:00AM and the TimeZone 8 (WA) It will be delivered when it is 8:00AM in WA.  0        AEST (Australian Easter Std Time) 1        ACT 2        NSW 3        NT 4        QLD 5        SA 6        TAS 7        VIC 8        WA 9        NZ

#### TimeZone More information

If you specify delivery at 8:00PM TimeZone = 0 then it will be delivered at 8:00PM AEST

If you specify delivery at 8:00PM TimeZone = 7 then it will be delivered at 8:00PM Current Victorian time on that day, allowing for daylight saving if in force.

#### UTC time

There is an alternate API interface that includes delayed delivery based on UTC times. This alternate API forms part of the wider communication system that will be released for general use some time in 2017.

#### Send Message – 10 pack

You can submit sends in groups of up to 10 when the same message is to go to a number of different recipients.

There is also a limited mail merge field facility that provides for some personalisation.

## Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account.	(required)
SAC	The clients sub account to use to send the messages (1 to 999)	(required)
SubAcPwd	The password for the sub account that is being used.	(required)
ToPhoneList	A comma separated list of the phone numbers.	(required)
ToNameList	A comma separated list of the ToNames.	(optional) The parameter must be part of the call but can have no value. Each name Maximum 25 Char
MsgIDList	A comma separated list of the Message ID numbers	(optional) The parameter must be part of the call but can have no value.
Message	The message to send.	(required) If a blank message is submitted it will be ignored IE not sent on.  Maximum Size 765 characters = 5 actual sms messages. (See 'Message More information' above)

The call is almost the same as the basic send message call, but the ToPhoneList, ToNameList, MsgIDList become a list of up to 10 entries.

Each position in each list matches to the same position in the other lists.

&ToPhoneList=614XX3XX4,61456XX789,61432XXXXX,6149999999

&ToNameList= John, Sam,,,Mary

&MsgIDList=20347,20776, ,316675

The ToNameList and MsgIDList can be shorter than the ToPhoneList..

The ToNameList and MsgIDList can have empty entries as in

John, Sam,,, Mary

## Merge Fields

Your message can include the merge field {Name}



This will be replaced with the matching name from the ToNameList or removed if there isn't a name to use.

So for a list like     Sam,John,,Mary

A message like     Hi {Name} how are you

Would become:

Hi *Sam* how are you?

Hi *John* how are you?

Hi *James* how are you?

Hi *Mary* how are you?

NB The names themselves must not have commas in them. It is **your** responsibility to ensure this is the case to ensure you do not get unexpected results.

## Send a Message– 10 pack - Delayed Delivery

See 'Send a Message – Delayed Delivery' above for a discussion of the fields except ToPhoneList , ToNameList, MsgIDList.

See 'Send a Message– 10 pack' above for a discussion of the ToPhoneList , ToNameList, MsgIDList lists.

### Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account.	(required)
SAC	The client's sub account to use to send the messages (1 to 999)	(required)
SubAcPwd	The password for the sub account that is being used.	(required)
ToPhoneList	Comma separated phone number list.	(required)
ToNameList	Comma separated list of the name of the person the message is being sent to.	(optional) The parameter must be part of the call but can have no value. Maximum 25 Char per name
MsgIDList	Comma separated list of the MessageID numbers you have generated for your own use.	(optional) The parameter must be part of the call but can have no value.
Message	The message to send.	(required) If a blank message is submitted it will be ignored IE not sent on.
When2SendT	When to deliver the message.	Valid formats EG for 16/October/2016 at 1:24 PM  24 Hr time yyyy-mm-dd hh:mm:ss 2016-11-16 13:24:00  Or 12 Hr format yyyy-mm-dd hh:mm:ss AM/PM 2016-11-16 1:24:00 PM
TimeZone	The simple time zone set used for Australia and New Zealand	(integer) (required)  You can either supply the date and time for delivery as an AEST time TimeZone = 0  Or  Supply the date and time of day and the time

		<p>zone the delivery date and time is to be matched with. If the time is 8:00AM and the TimeZone 8 (WA) It will be delivered when it is 8:00AM in WA.</p>
		<p>0      AEST (Australian Easter Std Time)</p>
		<p>1      ACT</p>
		<p>2      NSW</p>
		<p>3      NT</p>
		<p>4      QLD</p>
		<p>5      SA</p>
		<p>6      TAS</p>
		<p>7      VIC</p>
		<p>8      WA</p>
		<p>9      NZ</p>

## Retrieving Replies

### URL

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPReply?Client= &SAC= &SubAcPwd=>

Example call Url encoded

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPReply?Client=-lw-VQ2-UxjdErttVEk6b9g-rdT-sH2plt-tFW-DmSQbg4o&SAC=45&SubAcPwd=HairyDog>

This call will return up to 10 new replies that have not been collected by you yet.

These replies are then marked as collected and will not be returned again in subsequent calls to this API option. The oldest replies are listed first.

You should repeat the call until it returns less than 10 replies or [null]

### Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account.	Required
SAC	The sub account that was used when sending the messages. The replies are specific to messages sent through that Sub Account.	Required
SubAcPwd	The password for the sub account that is being used.	(required)

### Request Response String

Default response will be a JSon array.

```
[{"DateReceived":"2016-04-23T17:32:39","RepliedToMsgID":675,"RepliedFromName":"","MessageReply":"This is a test reply seven","RepliedFromPhoneNo":"61449967XXX"}, {"DateReceived":"2016-04-23T17:32:39","RepliedToMsgID":640,"RepliedFromName":"","MessageReply":" This is a test reply six ", "RepliedFromPhoneNo":"61422967XXX"}, {"DateReceived":"2016-04-23T17:32:39","RepliedToMsgID":703,"RepliedFromName":"Marko","MessageReply":"Tthis is the answer.", "RepliedFromPhoneNo":"6142XXXXXXX"}, {"DateReceived":"2016-04-23T17:32:39","RepliedToMsgID":913,"RepliedFromName":"","MessageReply":"Another testing reply", "RepliedFromPhoneNo":"614XX67XXX"}, {"DateReceived":"2016-06-09T10:35:10","RepliedToMsgID":423,"RepliedFromName":"Marko","MessageReply":"Test 41 The message is clear", "RepliedFromPhoneNo":"61XXX967xxX"}]
```

or

[null]      This means that there are no more replies.

Or an error code followed by a description. EG 13 Error validating account

If you have requested xml format in your call header you will receive.

```
<ArrayOfSMSMsgPReplyController.SMSReplyP>
<SMSMsgPReplyController.SMSReplyP>
<DateReceived>2016-01-27T14:36:54</DateReceived>
<MessageReply>Reply one</MessageReply>
<RepliedFromName/>
<RepliedFromPhoneNo>61422967XXX</RepliedFromPhoneNo>
<RepliedToMsgID>670</RepliedToMsgID>
</SMSMsgPReplyController.SMSReplyP>
<SMSMsgPReplyController.SMSReplyP>
<DateReceived>2016-01-27T14:53:04</DateReceived>
<MessageReply>Reply two</MessageReply>
<RepliedFromName/>
<RepliedFromPhoneNo>61422967XXX</RepliedFromPhoneNo>
<RepliedToMsgID>670</RepliedToMsgID>
</SMSMsgPReplyController.SMSReplyP>
<SMSMsgPReplyController.SMSReplyP>
<DateReceived>2016-01-27T14:54:33</DateReceived>
><MessageReply>Reply three</MessageReply>
<RepliedFromName/>
<RepliedFromPhoneNo>61422967XXX</RepliedFromPhoneNo>
<RepliedToMsgID>670</RepliedToMsgID>
</SMSMsgPReplyController.SMSReplyP></ArrayOfSMSMsgPReplyController.SMSReplyP>
```

## Reply fields

```
{"DateReceived":"2016-04-23T17:32:39","RepliedToMsgID":675,"RepliedFromName":"","MessageReply":"This is a test reply seven","RepliedFromPhoneNo":"61422967XXX"}
```

## Fields

Parameter	Description	Specification
DateReceived	2016-04-23T17:32:39 AEST When the reply came in.	
RepliedToMsgID	This is the MsgID you supplied when you <u>sent</u> the message for which this is a reply	
RepliedFromName	This will show the name you supplied when you sent the message for which this is a reply. Nothing if no name was supplied.	
MessageReply	The message reply text.	If the reply was multiple sms messages ie the full reply is > 160 characters long it consists of more than one SMS, and the reply will be reassembled into one message before delivery
RepliedFromPhoneNo	The phone that sent this message reply.	

## A note about cross-matching a message reply to the original message.

When a message comes in that is a reply to a message you sent, the message we receive does not include anything with it to indicate that it is a reply to a message – any message. It is just an incoming text message. Generally, we can reliably cross-match the reply received and the message it is responding.

But there is a small chance, in particular where you have sent a number of messages to that phone over a short period of time, that we cross match to the wrong message you sent.

Normally you do not need to link particular messages with particular sends. Viewing the messages in chronological order is sufficient and appropriate.

## Message Management

Working with messages you have submitted.

### Cancel a Delayed Delivery message

#### URL

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client= &SAC= &SubAcPwd= &MsgID=>

#### Example call Url encoded

<https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=lg6-boa-94pB-A-q-g-J-z-cl&SAC=88&SubAcPwd=KHairyDog&MsgID=670>

You can cancel a message you submitted with a delayed delivery date/time if the message has not been sent yet. When submitting the message you must also have supplied a unique MsgID

#### Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account	(required)
SAC	The sub account used to send the message.	(required)
SubAcPwd	The password for the sub account that is being used.	(required)
MsgID	Your message identifier. (Integer) (required) This is the id you supplied when you submitted the message.	(required)

### Cancel message specific return codes

- 0 Message Cancelled
- 41 Message was not found so was not cancelled
- 45 Message is marked as SENT so was not cancelled

## Request a Message's Delivery Status

### URL

`https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client= &SAc= &SubAcPwd= &MsgID= &RefID=`

Example call Url encoded

`https://www.smstoolkitsvr2.com/woofapi/api/SMSMsgPSend?Client=-lG6-boa-94pB-A-q-g-J-z-cl&SAc=88&SubAcPwd=HairyDog&MsgID=670&RefID=0`

You can query for the current reported delivery status of a message.

### Fields

Parameter	Description	Specification
Client	Login code as supplied by WoofSMS for your account	(required)
SAc	The sub account to used when the message was sent	(required)
SubAcPwd	The password for the sub account that is being used.	(required)
MsgID	Your message identifier	(required)
RetID	Not used at present. An integer value. Submit a 0 here	(required) Submit a value of 0

Returns the most recent message delivery report as received by us.

During the life of a message we may receive several status notifications. The most recently received is the one returned here.

### Typically

Receipt of the message was acknowledged but not further report yet

Delivered (with the time)

No report

Failed

Delivery of the message failed

Might include a reason such as timed out



## A note about Delivery Reports

### Delivery status Reports not absolutely reliable

While they are useful and usually correct, during the endless testing we do as we improve and expand our service, we have noted that we have received delivery confirmation where the message did not arrive or perhaps show on the test phone it was sent to.

Our test phones include a variety of iPhone and Android phones, and there are endless possible reasons why this might happen.

A failure on the phone itself in processing the delivered communication, an error with the phone's communication with the phone tower, the tower marking it as delivered when it did not reach the phone properly, and many other possibilities further back in the chain.

In short, while delivery reports are reasonably reliable, our experience would suggest they are not absolutely definitive.

### Delivery status notifications are low priority

Within the phone system, delivery status notifications are given a low priority. If the phone network is under load, the delivery reports will be held back in favour of the processing of messages.

A message might have been delivered but the notification about that delivery might not come back to us for up to 24 hours. Normally they are not delayed, but they can be.

## PUSH delivery of message replies and delivery status

PUSH replies are delivered by HTTP Post Back, to a URL supplied by you.

If you need message replies pushed back to you, rather than your periodically querying the server, you will need to notify us of the URLs to call.

EG [www.ourservicedesk.com.au/smsmessages/replies.php](http://www.ourservicedesk.com.au/smsmessages/replies.php)  
[www.ourservicedesk.com.au/smsmessages/deliverystatus.php](http://www.ourservicedesk.com.au/smsmessages/deliverystatus.php)

Your script needs to respond with Ok to acknowledge receipt of the communication.

There are 3 options.

1. Simple notification replies are available
2. Delivery of the reply itself
3. Delivery status notifications

### Replies

With replies you can have a simple push message indicating there are new replies for collection, or you can have the actual reply delivered.

### Simple Replies Available

You use this to trigger your collect replies routines. The contents will simply be `?Client= &SAc= &NewReplies=`

As in `?Client=205XX&SAc=14&NewReplies=3`

where the number is the number of replies waiting for collection.

### Fields

Parameter	Description	
Client	Your account number	
SAc	Sub Account the replies are for	
NewReplies	How many replies are waiting for collection	

You can also do a combination. For example, respond to a pushed notification but also perhaps every 60 minutes do a manual reply collection poll as well. This is helpful where your receiving URL might at times be off line.

## Full Reply Postback

The Post Back will consist of

### Fields

Parameter	Description	Specifications
From	The phone number the message came from.	
RepliedFromName	If this is a reply to a message you sent that included a ToName then this is returned here	
Message	The reply contents	
MsgID	The ID of the message you sent that this is a reply to.	integer
Date	When we received it AEST	

A note about cross-matching a message reply to the original message.

When a message comes in that is a reply to a message you sent, the message we receive does not include anything in and of itself to indicate that it is a reply to a particular message. It is just an incoming text message.

Generally, we can reliably cross-match the reply received and the message it is responding to, but there is a small chance - in particular where you have sent a number of messages to that phone over a short period of time - that we may cross-match to the wrong message you sent.

Usually you don't need to link particular messages with particular sends. Viewing the messages in chronological order is sufficient and appropriate.

## Delivery Status Reports

### Fields

Parameter	Description	Specification
MsgID	The message ID you supplied when submitting the message.	
Date	When we received the notification	AEST
Description	Notification we have received	

NB You will probably receive a series of notifications as the message passes through the phone system.

A note about cross-matching a message reply to the original message.

When a message comes in that is a reply to a message you sent, the message we receive does not include anything in and of itself to indicate that it is a reply to a particular message. It is just an incoming text message.

Generally, we can reliably cross-match accurately the reply received and the message it is responding to, but there is a small chance - in particular where you have sent a number of messages to that phone over a short period of time - that we may cross-match to the wrong message you sent.

Normally you don't need to link particular messages with particular sends. Viewing the messages in chronological order is sufficient and appropriate.

### Observations about incorporating message delivery status in integrations

The following might be of help when you are considering if/how you will handle delivery notifications. Do you need to poll or go to the trouble of establishing a push notification portal?

Our experience has been that only occasionally does a sender of a message check its delivery status. When they first start using the system, they use this option more often than later on.

Because of this, we changed our own desktop extensions of our service (such as WoofSMS Desktop) to a **Delivery Status Report on demand** approach, ie the user specifically asks for it. When they want to know, they select the message and then click the 'Check Delivery Status' button, and this saves repeated requests on a message until it is marked delivered or failed.

### Message failed notifications can take days to come through

A common cause for failure is that a message times out before the phone collects it.

How long before a message 'times out' if not delivered by the phone company? *It depends.* but a typical figure would be 7 days. Figures ranging from 3 to 60 days have been quoted. Each phone company has its own policy in this area.

See also the notes under 'Request a messages delivery status' above

## Special Notes

A comment about SMS messages and security.

Just a reminder that SMS messages travel as plain text.

The only real security, if any, is a result of the huge volume of messages in play. No matter how secure a connection to our service might be, it does not stop intermediaries, between our service and the phone the message is sent to, from being able to read the communication. It is not encrypted. Exactly the same considerations apply to messages sent from phone handsets.

## Request Response Codes

When sending a message or other action that does not include returned data, you will receive a confirmation response starting with the number 0 and an appropriate verbal response. Where an error has occurred, the response will start with a number > 0 and additional information.

Where a request such as retrieving replies is concerned, you will receive the data as requested.

If there has been an error the response will start with a number and a description of the error.

If the response does not start with a number, it was successful.

The most common responses are listed below.

Code	Description or typical additional information.
0	(Various) = Success Typically '0 Ok'
	A non 0 value indicates an issue trying to process the request.
99	Internal Server error.
	<b>General messages</b>
0	Ok
13	Error validating account. – an issue with password, the account number or sub account number
	<b>Sending Messages</b>
21	Sending messages credit error. Check your A/C balance.
23	Error No message supplied
35	Phone number supplied not valid.
	<b>Cancel Delayed Message</b>
0	Message Cancelled
41	Message was not found so was not cancelled.
43	Message is marked as SENT so was not cancelled.

## FURTHER INFORMATION AND CONTACT DETAILS

If you have any questions or requests for other features in the API please in the first instance contact [developer@almani.com.au](mailto:developer@almani.com.au)

We might already have what you need as we have a more extensive API set that isn't at this time 'Public Facing'.

Other options available on request only

- Automatic online account login API
- Website branding
- WoofSMS Desktop branding

Contact [support@almani.com.au](mailto:support@almani.com.au) for more information